User Stories

Preface:

This document includes the user stories that is the target function for the application. It follows the Agile Web development that outline the user stories for Sprint 3.

User Stories (and Sprint 2 Acceptance Criteria)

Imagined users, with their Users Stories, below, are listed in three different categories:

* The round points note User Stories due for completion by Sprint 2. If the tasks have not finished in Sprint 2, we should keep these points in Sprint 3.
* The square points note User Stories are due by the end of the project. It should be finished in this project.
* The hollow point notes desirable the task haven’t finished in the last sprint.

The cross out stories mean the requires is completed in the previous sprint.

# Players

|  |  |
| --- | --- |
| As players, we should able to… | |
| Do...   * ~~Login to the Web application with Authentication~~ * ~~Create a new account~~ * ~~Choice the quiz to work on~~ * ~~View the questions~~ * ~~Submits the answers~~ * ~~View the quiz result~~ | So that we can...   * ~~Know that the own data is private~~ * ~~Access to the Web application~~ * ~~Pick the suitable quiz to do~~ * ~~Work on the quiz~~ * ~~Store the answer in the database~~ * ~~Know how well we are~~ |
| * View the aggregated statistics | * Graphs, mean and standard for sample data is finished; however, the data from the database is not successes to extract |

# Administrators

|  |  |
| --- | --- |
| As Sarah, the **Administrator**, I want to be able to... | |
| Do...   * ~~Login to the Web application with Authentication~~ * ~~Add or delete question sets~~ * ~~Add and delete users~~ | So that I can...   * ~~Access to the data for the Administrators~~ * ~~Adjust the difficulty of the quiz~~ * ~~Manage the players~~ |
| * View the quiz result * View the aggregated statistics | * Admin can modify the result from the database; however, he can’t modify the result from the front-end |